

Wayground

Hernando County School District

Board Workshop | June 9, 2026










WAYGROUND

formerly Quizizz

Wayground

Wayground is a unified teaching, learning, and assessment platform that helps districts bring instruction, practice, assessments, interactive video, and reporting into one place. Teachers can quickly create engaging, standards-aligned resources, while district leaders get better visibility into usage, student progress, and instructional consistency across schools.

-  **Unified platform** — instruction, practice, assessment, and reporting in one place
-  **Teachers created resources** — engaging lessons, practice activities, assessments, and interactive videos
-  **AI-assisted content creation** — build standards-aligned resources in minutes, not hours
-  **Built-in accommodations** — text-to-speech, language support, extended time, and more
-  **District-level reporting** — usage visibility, learning progress, and instructional consistency
-  **Standards alignment** — easy mapping to state and national standards
-  **Built for scale** — Improving teacher efficiency and drive deeper student engagement at scale

Wayground vs. Nearpod & Seesaw







Nearpod | Seesaw

- Nearpod: Interactive lessons and teacher-led presentations
- Seesaw: Student portfolios, family communication, elementary focus
- Each tool solves one workflow
- Limited cross-tool reporting or standards alignment
- Separate licensing, and support rep for each platform
- Assessment and practice require additional tools

Wayground

- Interactive instruction + practice + assessment + video — all in one
- AI-powered content creation and standards alignment built in
- Accommodations embedded.
- District-wide reporting across all activity types
- One platform, one investment, one admin experience
- Works K–12: generalizes beyond elementary.

Canvas Integration

-  **Native Canvas integration** — Wayground activities live inside Canvas, not alongside it
-  **Teacher workflow: Create or select activity in Wayground** → Assign through Canvas → Students access from Canvas → Results flow back to inform instruction
-  **Zero extra logins** — students find assignments where they already go
-  **Reduced teacher lift** — no tool-switching, no copy-paste, no duplicate gradebooks
-  **Better data visibility** — activity results and engagement insights available without leaving your LMS workflow
-  **Implementation-ready** — straightforward for IT, straightforward for teachers

Why We Explored a New Approach

Low Usage of Existing Platforms

Current platforms Nearpod and Seesaw show low and inconsistent usage across the district, limiting overall impact

Limited Visibility

District leadership lacks a unified view into instructional activity, lesson delivery, and student engagement across classrooms

High Teacher Interest/Request

Teachers have expressed interest, through surveys and other feedback channels, in using Wayground as a tool to enhance instructional presentations

IEP/504 Accommodations

Lack of standardized delivery of IEP and 504 accommodations creates inconsistency in student support across the district

Current State vs. Where We Want to Be

TODAY

- Multiple disconnected platforms per school
- Low district-level usage or engagement data
- Accommodations managed manually per tool



GOAL

- One platform for instruction, practice, and formative assessment
- Real-time visibility into usage, engagement and outcomes
- Centralized accommodations that follow each student

Pilot at a Glance

28
Schools
Rostered

1,617
Teachers
Rostered

3 Mo.
Jan - Apr 2026
Free extended access through
June

What the Pilot Evaluated

- **Instruction & student engagement**, impact on classroom delivery, participation, and consistency of use across schools
- **Teacher adoption & efficiency**, ease of onboarding, sustained usage, and impact on planning time and instructional workflow
- **Platform consolidation potential**, ability to streamline multiple tools into a single platform and reduce fragmentation across the district
- **Implementation & scalability**, rostering, SSO, professional development, and readiness for districtwide rollout
- **Accessibility & student support**, built-in accommodations and consistency of learning experience for all students

Pilot Results: Usage & Engagement

8,421

Sessions Hosted

391

Teachers Active

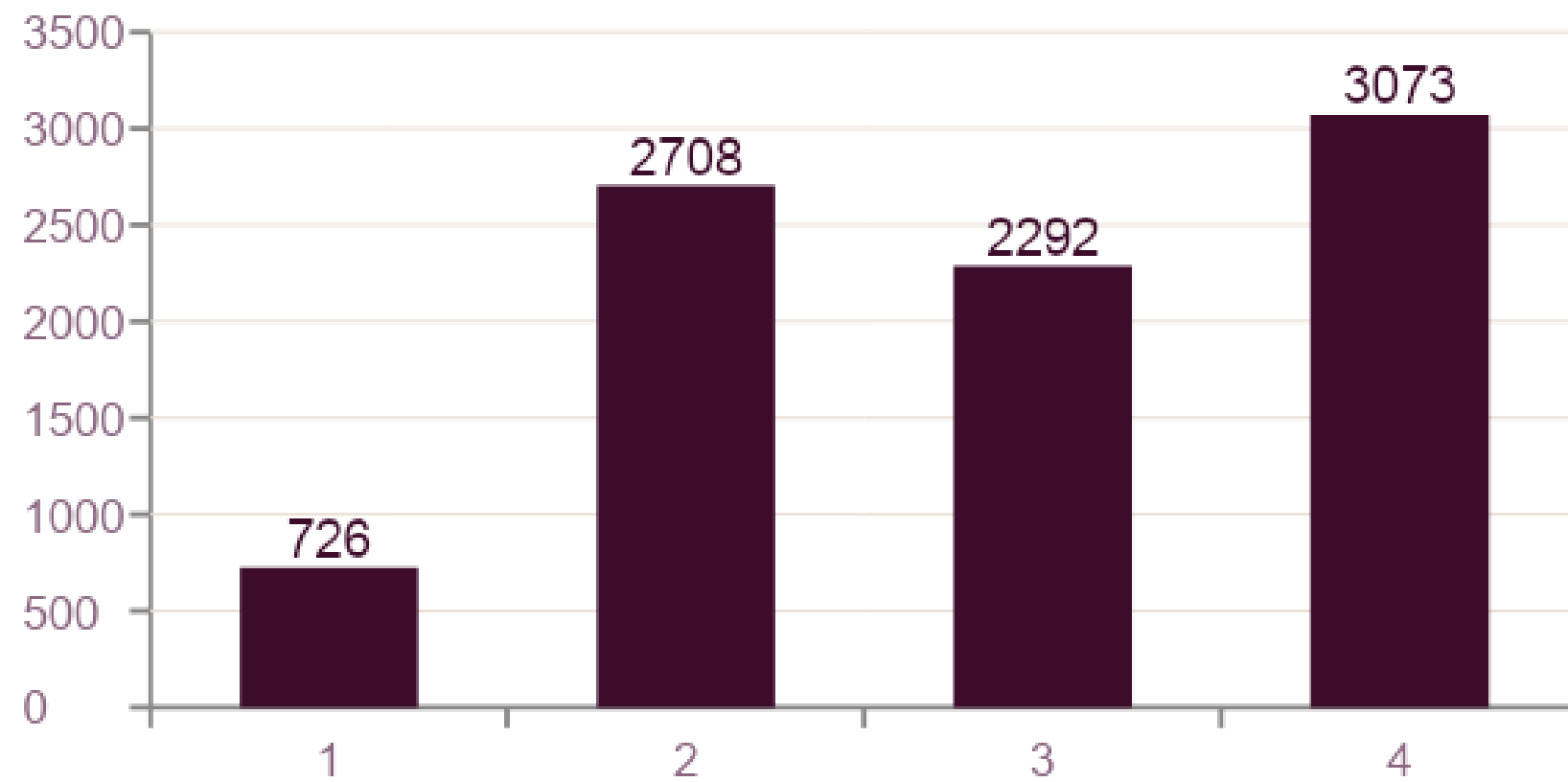
25 of 28

Schools Active

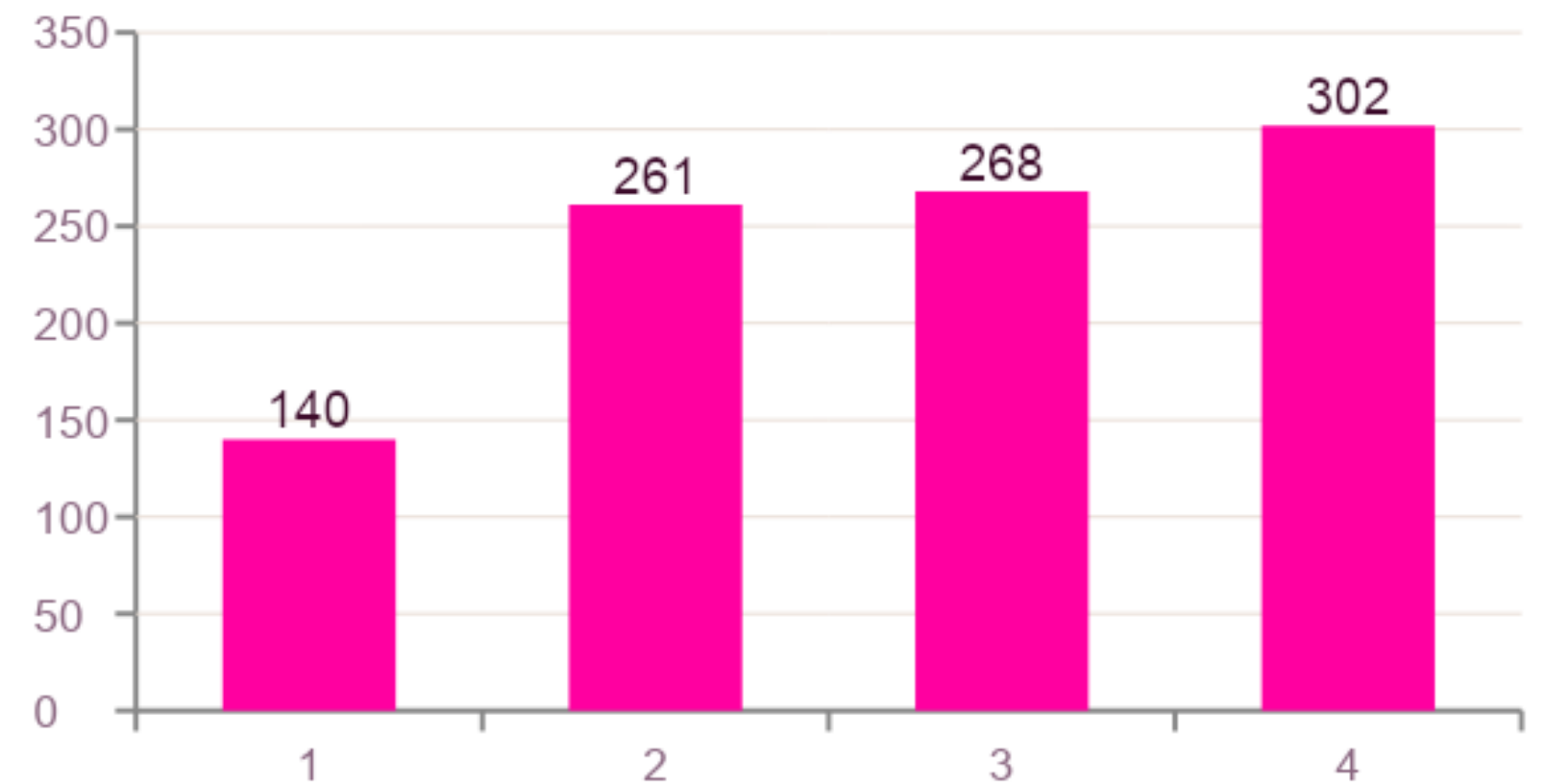
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Student Responses

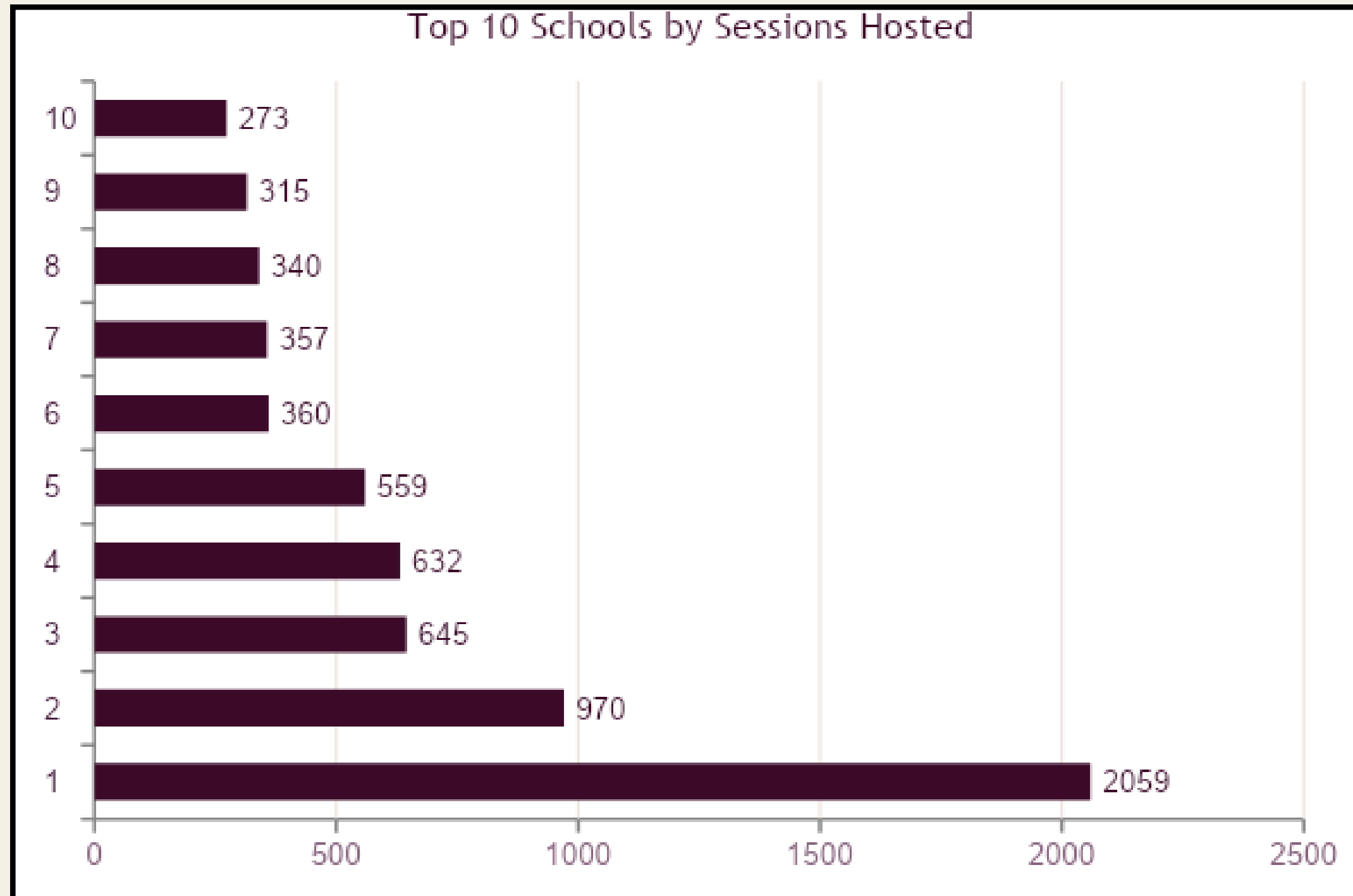
Monthly Sessions Hosted



Teachers Hosting Sessions



Adoption Across our Schools



Broad Reach

25 of 28 schools had active session usage, including elementary, middle, high school, K-8, and CTE campuses

Teacher Depth

Fox Chapel MS had 38 active teachers, Explorer K-8 had 34, and Suncoast Elementary had 28

Organic Growth

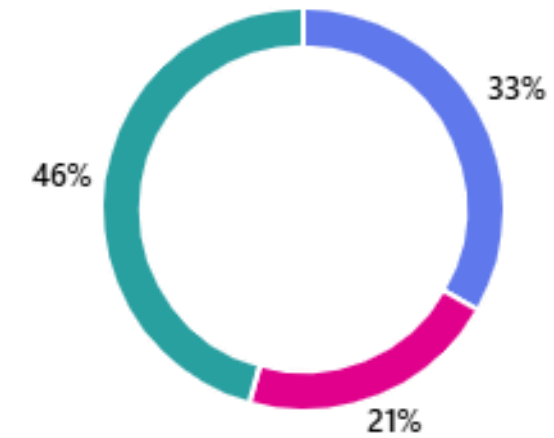
Teacher adoption grew without an implementation requirement. Usage expanded as teachers shared results with colleagues

District Staff Survey Results

1. Teaching Level

[More details](#)

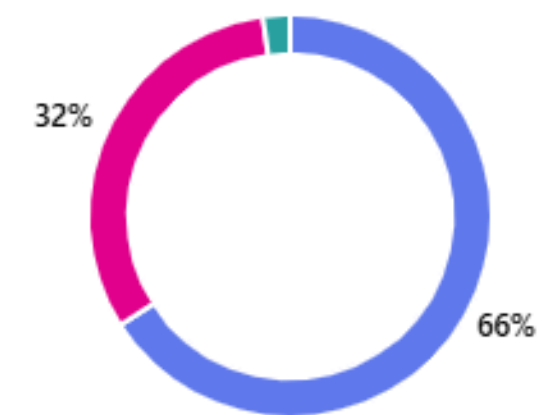
| | |
|---------------------|----|
| ● High School | 46 |
| ● Middle School | 29 |
| ● Elementary school | 63 |



2. Rate your level of comfort with instructional technology

[More details](#)

| | |
|------------------------|----|
| ● Very comfortable | 91 |
| ● Somewhat comfortable | 44 |
| ● Not very comfortable | 3 |

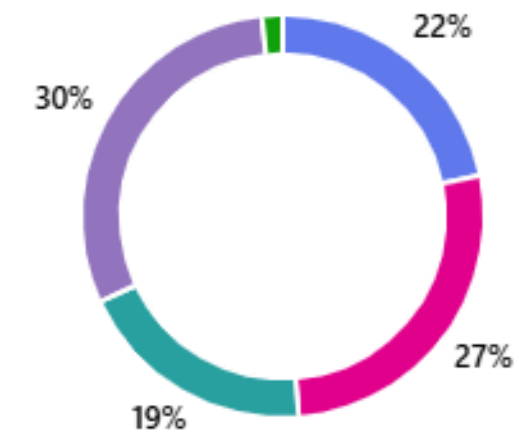


District Staff Survey Results

3. Select all the instructional technology application you used this year in your classroom

[More details](#)

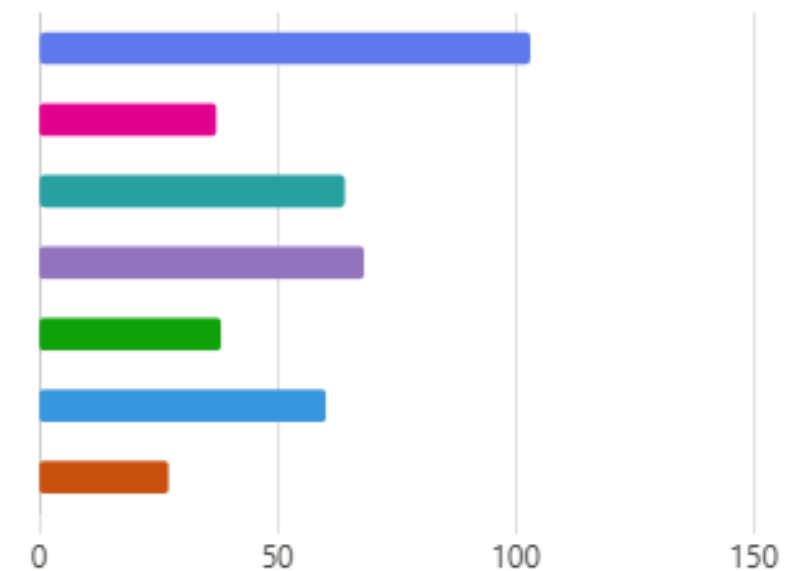
| | |
|-------------|-----|
| ● Canvas | 79 |
| ● Canva | 98 |
| ● Nearpod | 70 |
| ● Wayground | 110 |
| ● Seesaw | 6 |



4. If you used Wayground which features did you try? (Select all that apply)

[More details](#)

| | |
|-------------------------|-----|
| ● Assessments | 103 |
| ● Passages | 37 |
| ● Presentations | 64 |
| ● Videos | 68 |
| ● Flashcards | 38 |
| ● Accommodations | 60 |
| ● Did not use Wayground | 27 |



District Staff Survey Results

5. Did you participate or use Wayground during our pilot (it's ok if you didn't.)

[More details](#)

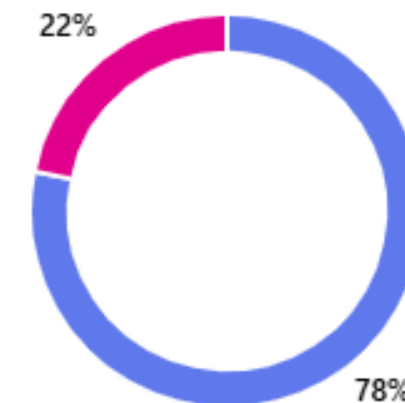
- No 61
- Yes 77



6. At this point, if the district had to make a decision to only purchase one interactive tech platform which would you pick?

[More details](#)

- Wayground 108
- Nearpod 30



What Our Teachers Are Saying

Time Savings

“I absolutely love the feature where you can download your quiz and Wayground will come up with similar questions for the students to engage with. It's so much simpler than typing out all the questions and answer choices like we have to do in Blooket or Kahoot.”

Instructional Clarity

“We LOVE the Wayground Accommodations! The question types are fun too! Can't wait to learn more.”

Student Engagement

“I love that I can make flashcards for tests quickly and easily. I can even assign a small grade for it. I love that I can make accommodated quizzes and tests easily. There are many different question types to choose from: multiple choice, short answer, long answer, true/false, etc. My favorite thing about Wayground is being able to make interactive, responsive slide presentations that everyone can participate in. I have used it for years and it just keeps getting better.”

Consolidation

“I use Wayground every day in the classroom. It is very easy to navigate and the students are used to it and love it. They prefer it over any other educational platform.”

What Our Teachers Are Saying

Time Savings

Wayground is easy to use, and when dealing with Tech Support from Wayground on a issue, they answered within 24 hours and worked to resolve the issue, staying in contact with me daily to keep me up to date, or to try what they had fixed to see if the issue had been corrected!

Student Engagement

I use Wayground every day in the classroom. It is very easy to navigate and the students are used to it and love it. They prefer it over any other educational platform.

Instructional Clarity

Wayground has great accommodations and truly aligns with our State Science Standards.

Consolidation

Wayground is designed in such a way that it incorporates Ai and accommodations in order to help achieve student success.

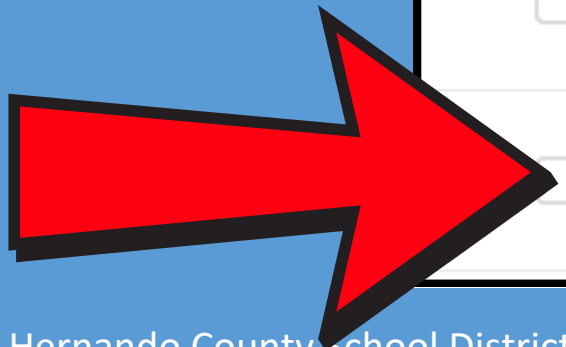
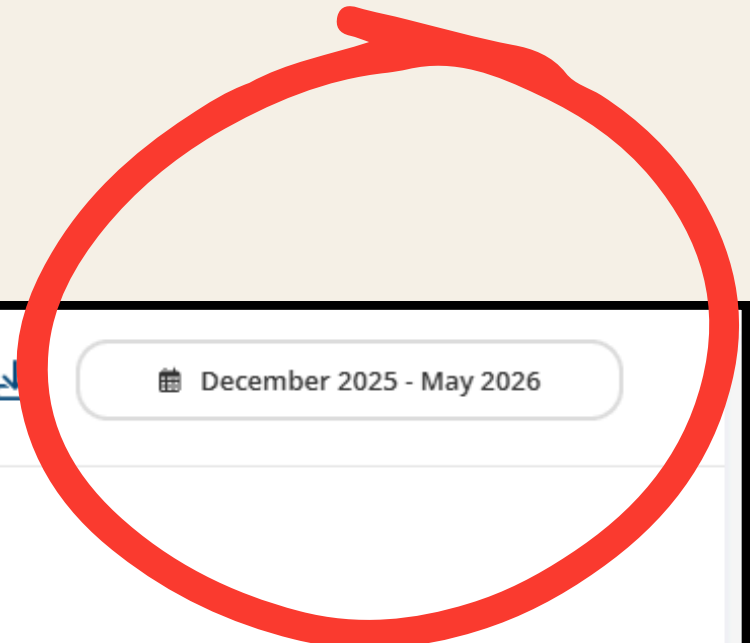
ClassLink Analytics:

Usage over Time

Digital Resources by Usage ? December 2025 - May 2026

Show Hidden Domains

| Name | Type | Total Time ↓ | Avg Total Time / Day |
|---|------|----------------|----------------------|
| <input type="checkbox"/> i-Ready | App | 20,841d 1h 43m | 120d 17h 22m |
| <input type="checkbox"/> Skyward Student | App | 3,960d 2h 45m | 22d 22h 33m |
| <input type="checkbox"/> Canvas (SSO) | App | 3,818d 8h 37m | 22d 2h 51m |
| <input type="checkbox"/> Edgenuity Students | App | 1,710d 5h 43m | 9d 21h 46m |
| <input type="checkbox"/> Renaissance | App | 1,609d 10h 43m | 9d 7h 45m |
| <input type="checkbox"/> Wayground | App | 1,423d 2h 58m | 8d 5h 51m |



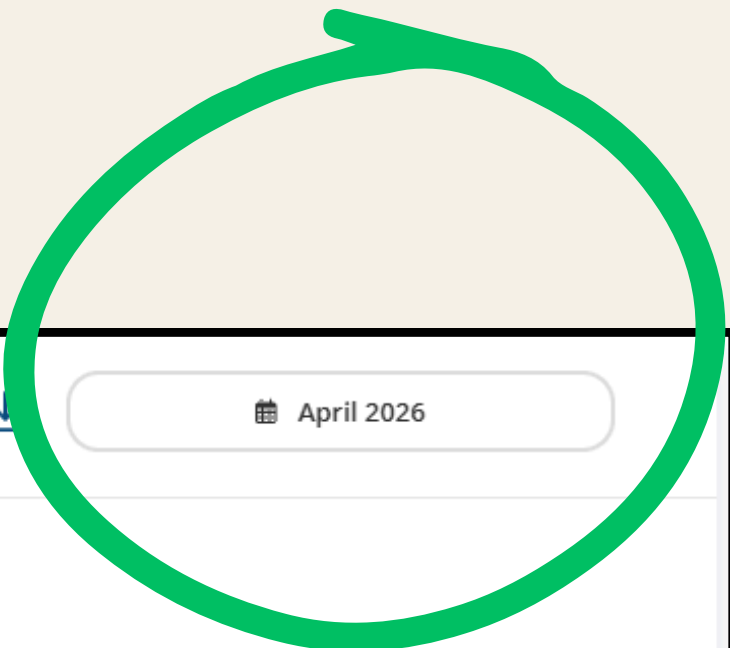
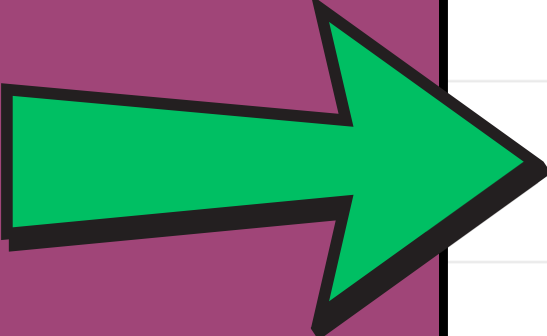
ClassLink Analytics: *Usage over Time*

Digital Resources by Usage ⓘ

April 2026

Quick Merge Clear Selection Show Hidden Domains

| Name | Type | Total Time ↓ | Avg Total Time / Day |
|---|------|---------------|----------------------|
| <input type="checkbox"/> i-Ready | App | 4,811d 2h 49m | 160d 8h 54m |
| <input type="checkbox"/> Skyward Student | App | 760d 13h 13m | 25d 8h 27m |
| <input type="checkbox"/> Canvas (SSO) | App | 721d 8h 19m | 24d 1h 5m |
| <input type="checkbox"/> Wayground | App | 466d 2h 42m | 15d 12h 54m |
| <input type="checkbox"/> Renaissance | App | 462d 17h 26m | 15d 10h 11m |
| <input type="checkbox"/> Edgenuity Students | App | 363d 13h 18m | 12d 2h 51m |



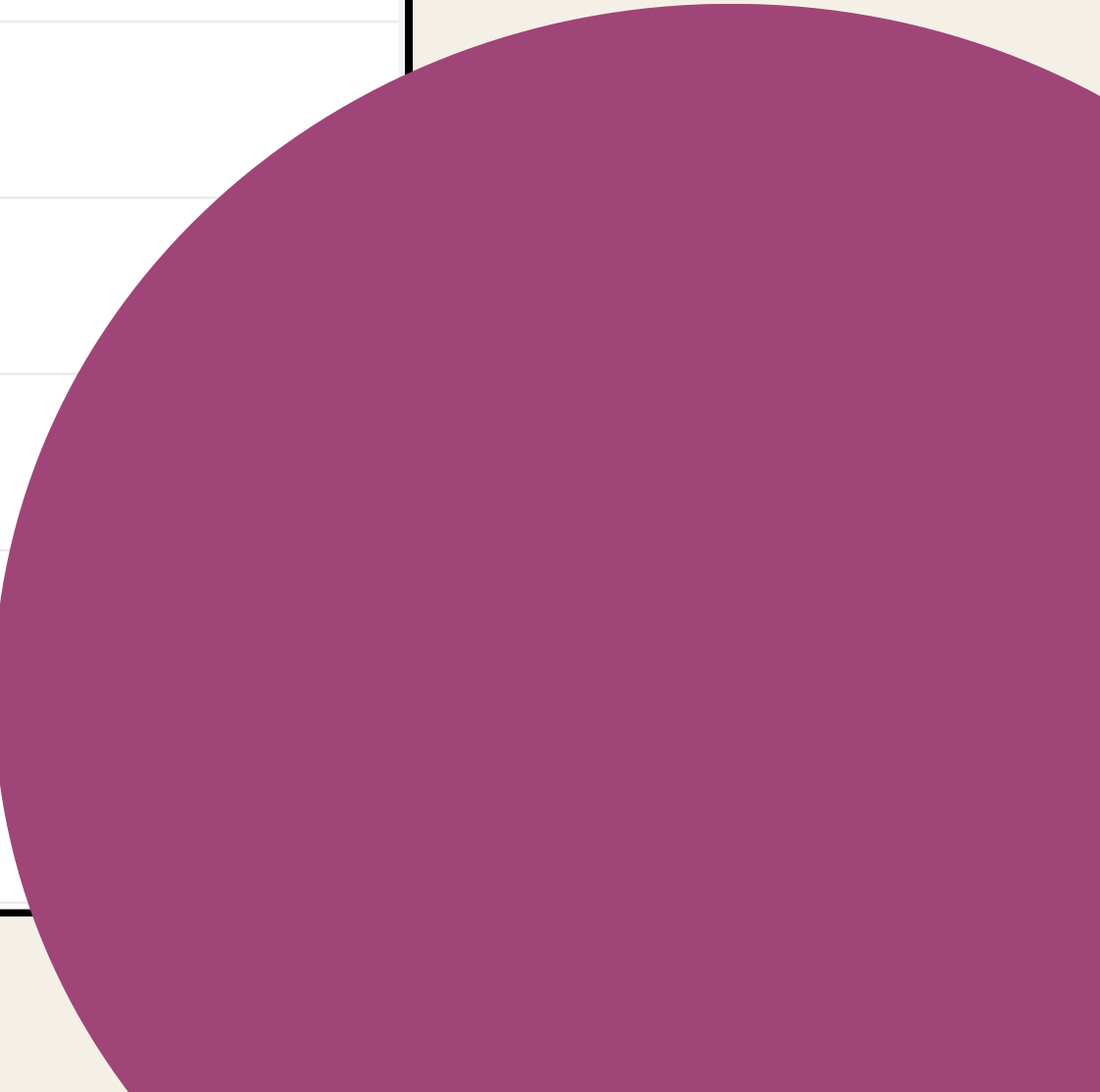
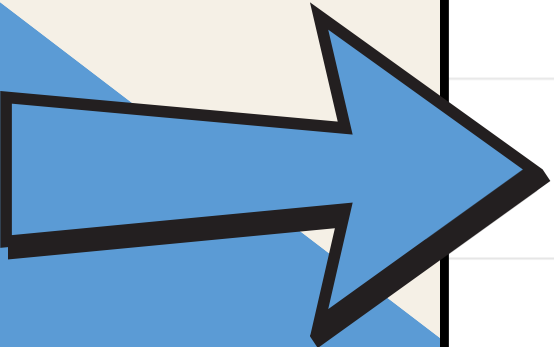
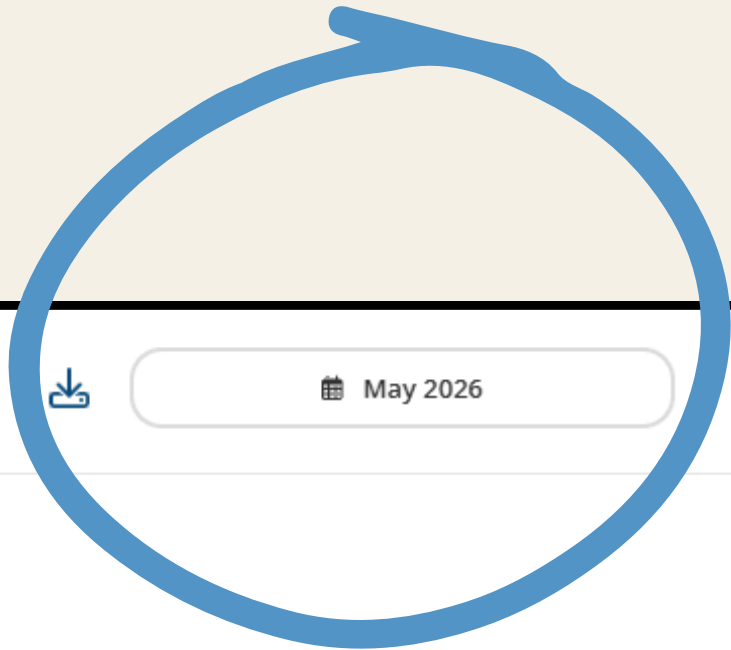
ClassLink Analytics: *Usage over Time*

Digital Resources by Usage ⓘ

📄 May 2026

Quick Merge Clear Selection Show Hidden Domains

| Name | Type | Total Time ↓ | Avg Total Time / Day |
|---|------|----------------|----------------------|
| <input type="checkbox"/> i-Ready | App | 2,651d 15h 48m | 122d 13h 22m |
| <input type="checkbox"/> Skyward Student | App | 551d 16h 55m | 25d 11h 59m |
| <input type="checkbox"/> Wayground | App | 308d 23h 6m | 14d 6h 43m |
| <input type="checkbox"/> Canvas (SSO) | App | 240d 6h 20m | 11d 2h 31m |
| <input type="checkbox"/> Edgenuity Students | App | 216d 13h 52m | 10d 15m |
| <input type="checkbox"/> Renaissance | App | 156d 19h 2m | 7d 5h 56m |



ClassLink Analytics: *Average Use by School*

The screenshot shows a web dashboard for 'Wayground'. At the top, there is a navigation bar with 'Dashboard' and the 'Wayground' logo. Below the navigation bar is a search bar. The main content is a table with two columns: 'Name' and 'Average Daily Students & Staff'. The table lists nine schools with their respective average daily student and staff counts. The schools are sorted in descending order of the number of students and staff.

| Name | Average Daily Students & Staff ↓ |
|--------------------------------|----------------------------------|
| Explorer K-8 | 1,071 |
| Powell Middle School | 1,025 |
| Winding Waters K-8 | 940 |
| Challenger K-8 School of Scien | 853 |
| Fox Chapel Middle School | 838 |
| Suncoast Elementary School | 778 |
| Eastside Elementary School | 662 |
| Hernando High School | 587 |

Assessment & Instruction

6,459 assessment sessions conducted during the pilot

77% of all sessions included a formal assessment component

4.2x increase in sessions hosted from January to April

302 teachers actively hosting by the final month

Differentiation & Opportunity

- 5,314 sessions used built-in accommodations (63% of all sessions)
- 30+ accommodations: extended time, text-to-speech, dyslexia font, translation in 18+ languages
- Supports ELL students with Spanish, Haitian Creole, Vietnamese, Portuguese, Arabic, and more
- Central Accommodations Management allows case managers to set IEP/504 plans once, applied everywhere

Implementation & Rollout Plan

1

Summer 2026

Onboarding & PD

Live training sessions (recorded for async access), administrator reporting training, instructional coach enablement, automated rostering via Clever/ClassLink

2

August 2026

Soft Launch

Day 1 readiness for 2026-27 school year, dedicated Customer Success Manager assigned, early adopter teachers serve as building champions

3

Fall 2026

Full District Launch

All schools active, ongoing support and coaching, quarterly usage reviews with district leadership

Investment & Risk Mitigation

Investment Value

- Consolidates multiple platform licenses into a single contract
- Volume-based pricing scales with district enrollment
- Interactive video elements may offer future cost savings with other applications
- Replaces Nearpod, Edpuzzle, and other per-tool costs

Low Risk

- Pilot already completed with strong results across 25 schools
- 391 teachers adopted voluntarily, not as a requirement
- Minimal workflow disruption -- integrates with Canvas-LMS and ClassLink
- Dedicated onboarding and Customer Success support included at no additional cost

Recommendation

Based on pilot results, we recommend district-wide adoption of Wayground for the 2026-2027 school year.

The pilot demonstrated strong teacher adoption, broad school participation, measurable instructional investment, and positive student feedback.

Next Steps

- 1 Board approval for district-wide adoption
- 2 Contract finalization and procurement (June-July 2026)
- 3 Summer onboarding and professional development
- 4 Full district launch on Day 1 of the 2026-2027 school year

Board Action Requested: Approve district-wide Wayground adoption for 2026-2027

Thank you!

Hernando County School District
Academic Services Division

Instructional Technology



WAYGROUND

formerly Quizizz